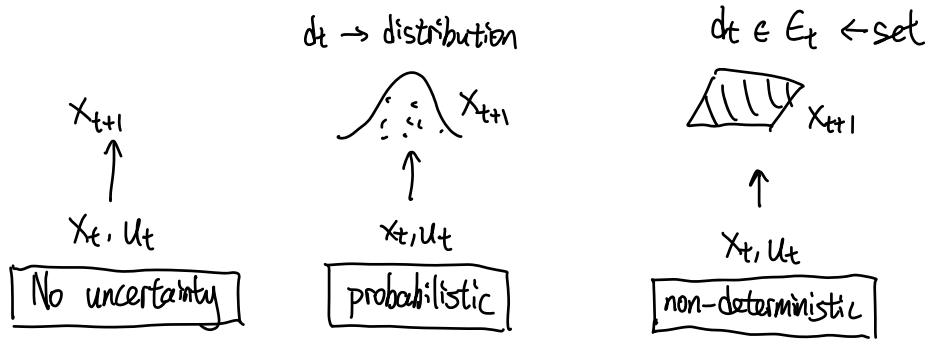


Review:



Type of Uncertainty

unstructured uncertainty

- > uncertainty is not characterized / it is not modeled in an informed way
- > often, an additive model of uncertainty is used

$$x_{t+1} = f_D(x_t, u_t) + dt$$

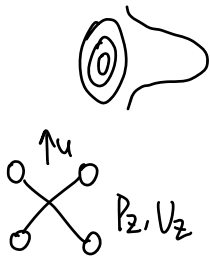
(parametric)

structured uncertainty

- > uncertainty enters the dynamics in an "informed" way, often as uncertain parameter
- > "functional form" is typically known

Ex. unstructured uncertainty in the longitudinal quadrotor motion

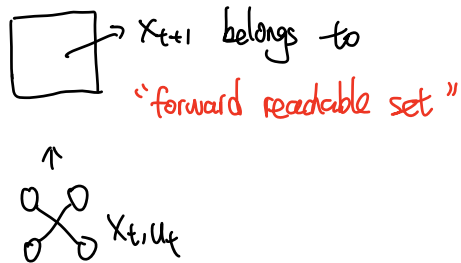
probabilistic
 $dt \sim N(0, \sigma^2)$



non-deterministic
 $dt \in [-\alpha, \alpha]$

$$\dot{p}_z = v_z$$

$$\dot{v}_z = g + k_T u + k_0$$


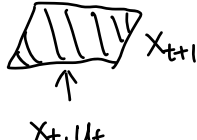
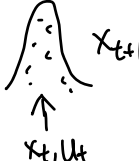



Ex. structured uncertainty

$$\dot{V}_2 = g + k_T u + k_0$$

↑ uncertainty in the value of k_T can be modeled as a Gaussian set, etc.

Uncertainty Matrix

	probabilistic	non-deterministic
unstructured	$X_{t+1} = f(X_t, U_t) + dt$ 	$X_{t+1} = f(X_t, U_t) + dt$ 
structured	$X_{t+1} = f(X_t, U_t, dt)$ 	$X_{t+1} = f(X_t, U_t, dt)$ 

probabilistic

- * probabilistic safety assurances
- * optimize expected cost/reward/performance
- * probability bounds on failure

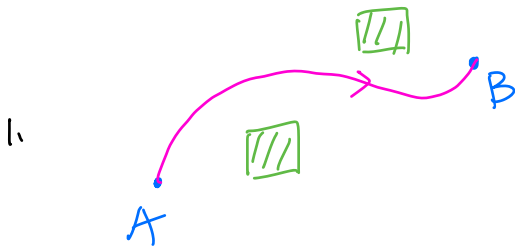
non-deterministic

- * robust as "worst-case" guarantees
- * optimize worst-case cost/performance
- * failure impossibility conditions

Optimal Control Problem

* problem of optimizing decision-making with respect to some performance criterium

Ex.



Go from A to B as quickly as possible without collision.

2. Finding minimum energy walking gait for a bipedal robot.

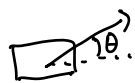
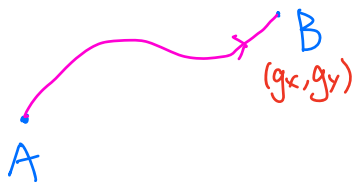
3. An autonomous helicopter to clone an acrobatic maneuver.

Minimizing some cost function

subject to { system dynamics
other constraints { control bounds
obstacles

} optimization problem

Ex. Go from A to B with minimum fuel.



cost function: $\left\| \begin{pmatrix} P_x \\ P_y \end{pmatrix} - \begin{pmatrix} g_x \\ g_y \end{pmatrix} \right\| + \lambda \sum_{t=0}^T |u_t|^2$

terminal cost (pointing to the norm term)
running cost (pointing to the sum term)

subject to: $\begin{cases} \dot{P}_x = v \cos \theta \\ \dot{P}_y = v \sin \theta \\ \dot{\theta} = u \end{cases}$ } dynamics

$|u| \leq a$ } constraint

Discrete-time OC problem

$$\min_{u_{t:T}} J(x_t, u_{t:T}, t) = \sum_{s=t}^{T-1} L(x_s, u_s) + l(x_T)$$

↑ running cost

← terminal cost

$$\text{subject to } \left. \begin{array}{l} x_{s+1} = f_D(x_s, u_s) \\ \underline{u} < u_s < \bar{u} \end{array} \right\} \forall s \in \{t, t+1, \dots, T\}$$

Here, J is the total cost accumulated over the horizon $\{t, t+1, \dots, T\}$ starting from state x_t at time t , and apply control $\{u_t, u_{t+1}, \dots, u_T\}$

Reinforcement learning and OC try to solve the same problem, but under different assumptions in various ways.

Continuous

$$\min_{u(\cdot)} J(x(t), u(t), t) = \int_t^T L(x(s), u(s)) ds + l(x(T))$$

$$\text{subject to } \left. \begin{array}{l} \dot{x}(s) = f_C(x(s), u(s)) \\ \underline{u} \leq u(s) \leq \bar{u} \end{array} \right\} \forall s \in (t, T]$$

Methods

1. Calculus of Variation
2. Dynamic Programming
3. Model predictive control (receding horizon)
4. Reinforcement Learning