

Analog vs Digital

- Analog world is based on **continuous** events, take real value
- Digital world is based on **discrete** events, take a finite number of discrete values
- The real world is inherently analog
 - Convert analog signals to digital values at the input
 - Convert digital values to analog signals at the output
- Digital is all about numbers to represent discrete events
 - Numbers allow for easy manipulation
 - Results are repeatable

Binary String

- Given a string of 1's and 0's, we need to know the **representation system** used
- Information (value) = Bits + Context (System)
- Integer Systems
 - Unsigned
 - Signed
- Floating point
 - For very large and small fractional numbers
- Codes
 - Text (ASCII/Unicode)
 - Decimal Codes

Number systems consist of

- A base (radix) r
- r coefficients [0 to $r-1$]

Skills

1. Converting to decimal
2. Converting from decimal
3. Binary to Octal or Hex / Octal or Hex to Binary
 - A. $0x \Rightarrow$ hex in c/c++
4. Unique combinations
 - A. Given n digits or base r , the range is [0 to r^n-1], form r^n numbers

Approximating large powers of 2

- $2^{10} \approx 10^3$
- $2^{20} \approx 10^6$

Binary Codes

- Using n bits we can represent 2^n distinct items
- Using binary we can represent any kind of information by coming up with a code